

Gattara

A CAT
MAGNET



The competitive card game
for cat lovers!

Players



2-6

Age



7+

Time



10-20

2 MINUTES TO LEARN
20 MINUTES TO PLAY!

WHO IS GATTARA?

A person whose superpower is attracting cats like a magnet!

THE GAME

Players will have to grab all the cats in town! They have a deck with cards of various colors and cat tokens at their disposal.

- Green cards: You gain cats or steal cats.
- Red cards: Lose cats
- Yellow cards: Anything can happen!
- Meow Cards: The Secret Spell for Cats.



Cat tokens contribute different victory points and come in three levels: 1 2 3

Common stray cats, elusive purebred cats and rare and sought-after legendary cats.



Being the only Gattara or Gattaro in town is a matter of strategy, wit and luck!

THE COMPONENTS

52 cards + 6 screens + 72 cat tokens + instruction booklet.



Game Type Competitive, Family.

Target All cat and game lovers of all ages. Ideal for families, friends and those who enjoy lighthearted competition.

Wow Factor What sets Gattara apart is its feline-themed gameplay and mechanics. Beautifully illustrated cards, each with its own quirky feline character, combined with strategic depth and unpredictable twists and turns, create an engaging experience.

What's more, thanks to collectible cat tokens, Gattara offers surprises and treats at every turn, ensuring that it's a game you'll want to play again with friends.

disometric.co.uk/gattara

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